South Bend Sod Busters Tech Rules

MUD BOG TECH RULES

CLASS 1 - 2WD/UTV - PADDLES ALLOWED

CLASS 2 - 35" AND UNDER D.O.T. TIRES (NO NITROUS)

CLASS 3 - 35.1" TO 40" D.O.T. TIRES (NO NITROUS)

CLASS 4 - 40.1" TO 54" D.O.T. TIRES (NO NITROUS)

CLASS 5 – Pro (Cut/Scoop/Non D.O.T. TIRES) Over 3500 lbs. vehicles

CLASS 6 - Pro Unlimited (Cut/Scoop/Non D.O.T. TIRES) Under 3500 lbs. vehicles

CLASS 7 – Monster/Mega Truck

"MINI MUDDERS" stock Children's Power Wheels

TROPHIES/PAYOUTS

CLASSES 1, 2, 3, 4, - Trophies for 1st, 2nd, 3rd

CLASS 5 & 7 - 1st - \$200, 2nd - \$100, 3rd - \$50

CLASS 6 - 1^{st} - \$400, 2^{nd} - \$200, 3^{rd} - \$100, 4^{th} and 5^{th} - \$50

SOUTH BEND MUD BOG GENERAL RULES

- **1. Minimum** of 2 throttle return springs.
- All drivers and passengers who compete will wear a safety helmet and a seatbelt in all classes. Helmet must remain on until the driver is out of the pit or the run will be disqualified.
- 3. Can run alcohol (methanol) however it must be declared and be carbureted. (Must be marked with a minimum 3" "A" on the windshield)
- **4.** Toolboxes, roll bars/cages and spare tires must be fastened down. No loose objects in the back of the vehicle or in the driver's compartment. Truck beds must be free of trash, no loose objects.
- **5.** All classes will have either a hard top or a roll bar. Hoods may be cut for the carburetor. Open/exposed motors must have a shroud to cover belts and fans.
- 6. All vehicles must have a minimum of a 3 point harness.
- **7.** Exhaust from engine shall be directed up, down or back so as not to blow towards spectators.

- **8.** Stage time for vehicles at the starting line is 3 minutes. No Refunds if the driver does not show up. No refunds if you break down. **(NO REFUNDS PERIOD!!)**
- **9.** All vehicles will be required to have an adequate hook-up for rear pullout. 1/4" mounts with 3/8" bolts as a **minimum**. The Chairman of the Event will have final say in this matter. **Absolutely no straps**.
- **10.** No track vehicles, chains, tires or wheels with extensions added on for traction. Only factory dual wheels.
- 11. Tire diameter will be measured by calipers.
- 12. During a run, if a vehicle runs out of bounds the run will be disqualified.
- **13.** All vehicles must be put in neutral immediately after being flagged and must remain in neutral until vehicle is pulled out of the pit.
- **14.** Neutral safety or clutch switch required.
- **15.** A drivers meeting will be held before the beginning of the event and **ALL DRIVERS MUST ATTEND!!**
- **16.** The driver with the first run in each class will have the option to accept his first run or run again in the third position. This decision must be made when being pulled out of the pit. If the driver re-runs, the first run is **disregarded**.
- **17.** Classes will be run in the following order: Mini Mudders, 1, 6 (first pass), 2, 3, 4, 5, 6 (second pass), 7.
- **18.** Any competitor found drinking alcoholic beverages or using drugs prior to or during competition <u>will not be allowed</u> to compete in the event and there will be <u>no refund</u>, and may be **barred** from future events.
- **19. NO alcoholic beverages** will be allowed in the staging area by any one or you will be asked to go to the spectator's side and will not be able to compete.
- **20.** Anyone hot-dogging or high speed driving in the pit or staging area will be disqualified from the event. **No exceptions, no refunds, and may be barred from future events.**
- **21.** Eye protection (i.e. face shield, goggles, safety glasses) will be required for drivers of vehicles without a full windshield.
- 22. All competitors must be at least 16 years of age. If younger than 16, the Event Director must deem them qualified to drive and they must have an adult in the vehicle with a helmet and a seat belt
- **23.** All fuel lines, coolant lines, belts and hoses must be in good condition.
- **24.** Kill switch must be marked and be able to kill engine and fuel pump. Stock ignition will suffice.
- 25. Batteries must be mounted securely. No bungee straps, straps, ropes etc. permitted.
- **26.** All vehicles must be teched-in and meet all tech rules pertaining to the class that the vehicle fits in. . . .
- 27. All vehicles must have an adequate and working brake system.

- 28. One tech inspection per vehicle entry.
 - a. What you drive through tech is what you compete in.
 - **b.** The tires that are mounted on the vehicle you drive through tech are the tires you will run. If you are running another tire size you must also bring those tires with you through tech.
 - **c.** If you do not pass tech the first time through you will be told what you need and can be re-teched before tech closes.
 - **d.** You must have **all** your safety equipment **with you at tech** in order to pass.

CLASS RULES

Class 1:

Paddle tires allowed.

Classes 2, 3 and 4:

No Nitrous. Vehicles must be 4-wheel drive. Tires cannot be larger than 54" in diameter, and must be street legal with D.O.T. number and no modifications. Suspension modifications are allowed. Headers are allowed. Air shocks are allowed. No tube chassis, No adjustable coil over shocks, No nitrous.

Classes 5 & 6:

A fire extinguisher is required and must be mounted within the drivers reach and must be in working order. All drivers of alcohol burning racers must wear an approved fire suit. Any tire cutting is allowed. Turbochargers, superchargers and nitrous oxide are permitted. All vehicles must have drive shaft loops, an adequate roll bar (cage If open vehicle) and a 4-point harness. It is recommended that all standard transmissions have an approved scatter shield. All automatic transmissions must have an approved transmission blanket or scatter shield. Multiple carburetions are allowed. No bump up from Class 5 to 6.

Class 6 – scored on total of both passes

Class 7:

Tractor tires/Ag tires/Non D.O.T. No cut D.O.T.'s

Management and/or tech officials have final judgment on any vehicle or class. In the event of disqualification there is no refund. Tech officials have the authority to check and inspect any vehicle or person at any time!